

**Alignment:** 3-ESS3-1: Make a claim about the merit of a design solution that reduces the impacts of a weather-related hazard.

• **SEP:** Engaging in Argument from Evidence

• **DCI:** ESS3.B: Natural Hazards

• **CCC:** Cause and Effect

## Part A

Which problem can be solved using the beach solutions shown in Tables 1 and 2, and Figure 1?

- (A) larger rocks being deposited on the beach
- ® harmful new plants and animals arriving on the beach
- © waves growing smaller over time, which increases erosion
- future storms causing erosion and decreasing the shoreline

Answer: D

# Part B

The homeowner wants to select a solution that will help protect the house. The owner has four goals the solution must meet. Click on the boxes to select which solution(s) meet each goal.

- · You may select more than one box per row.
- You do not have to select a box for every row.

Goal	Plants	Sea Wall	Stone Wall
Cost is less than \$100 per meter			
Least amount of work			
Can last for more than 30 years			
Helps wildlife the most			

Goal	Plants	Sea Wall	Stone Wall
Cost is less than \$100 per meter	$\checkmark$		
Least amount of work			
Can last for more than 30 years	$\overline{\mathbf{v}}$		~
Helps wildlife the most	$\overline{\mathbf{v}}$		

# Part C

Click on the blank box and select the solution that should be used for the house based on the goals met in part B.



# **Options:**

- Plants
- Sea wall
- Stone wall

**Answer:** Answer will vary based on the student's response to Part B.

# Part D

	Select <b>two</b> additional pieces of information that would help the homeowner decide which solution to use.				
	the type of materials needed to build the solution				
	the height of the waves that typically hit the beach				
	the types of animals that use the beach for shelter				
	the necessary length of beach between the house and the ocean				
	whether the solution is damaged during heavy rain or strong waves				
Ansv	ver:				
	the type of materials needed to build the solution				
	the height of the waves that typically hit the beach				
	the types of animals that use the beach for shelter				
<b>~</b>	the necessary length of beach between the house and the ocean				

whether the solution is damaged during heavy rain or strong waves

**Alignment:** 4-ESS3-2: Generate and compare multiple solutions to reduce the impacts of natural Earth processes on humans.

SEP: Constructing Explanations and Designing Solutions

• **DCI:** ESS3.B: Natural Hazards

• **CCC:** Cause and Effect

Th	e tsunami warning system that should be used is the	<b>\$</b> ].
	It has a low total cost.  It has a low continued cost.  It can be moved to different locations.  The data can be shared with other systems.	<u>v</u> .
	It keeps working if one part of the system breaks.	
	<ul> <li>ions:</li> <li>DART system</li> <li>Cable system</li> <li>GPS system</li> </ul> wer:	
The	tsunami warning system that should be used is the DART system \$\hat{\circ}\$.	
	It has many parts.	
	It has a low total cost.	
	It has a low continued cost.	
<b>✓</b>	It can be moved to different locations.	
<b>v</b>	The data can be shared with other systems.	

It keeps working if one part of the system breaks.

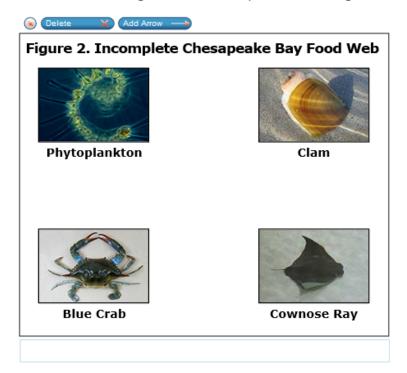
**Alignment:** 5-LS2-1: Develop a model to describe the movement of matter among plants, animals, decomposers and the environment.

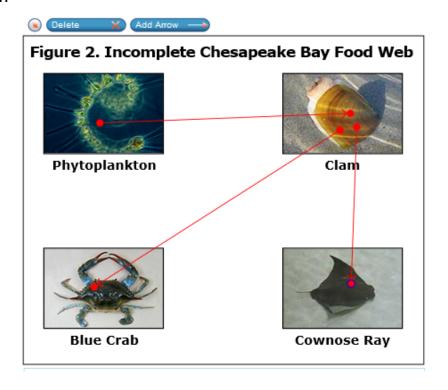
- **SEP:** Developing and Using Models
- **DCI:** LS2.A: Interdependent Relationships in Ecosystems
- CCC: Systems and System Models

#### Part A

Use the Add Arrow tool to draw arrows showing the flow of matter in the Chesapeake Bay.

• Each arrow must begin and end on a picture of an organism.



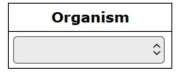


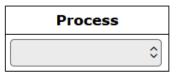
# Part B

Sel ray	ect <b>two</b> statements that describe how matter flows among phytoplankton, blue crabs, and cownose s.
	Matter flows from consumer to producer.
	Matter flows from producer to consumer.
	Matter flows from consumer to consumer.
	Matter flows from consumer to decomposer.
	Matter flows from decomposer to consumer.
Ansv	wer:
	Matter flows from consumer to producer.
~	Matter flows from producer to consumer.
~	Matter flows from consumer to consumer.
	Matter flows from consumer to decomposer.
	Matter flows from decomposer to consumer.

## Part C

Using the information in Table 1, click on the blank boxes and first select the organism that completes the flow of matter in part A. Then, select the process by which this occurs.

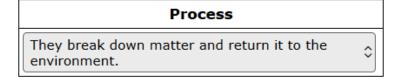




# **Options:**

- Organism:
  - o Oysters
  - o Bacteria
  - o Bull sharks
  - Laughing gulls
- Process:
  - o They prey on cownose rays.
  - o They compete with clams for food.
  - o Their diet includes matter from land and sea.
  - o They break down matter and return it to the environment.



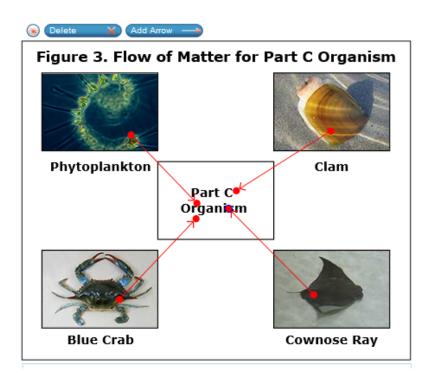


## Part D

Use the Add Arrow tool to draw arrows showing the flow of matter only among the organism you chose in part C and the other organisms.

• Each arrow must begin and end on a picture of an organism or part C organism.





**Alignment:** 3-LS4-4: Make a claim about the merit of a solution to a problem caused when the environment changes and the types of plants and animals that live there may change.

- SEP: Engaging in Argument from Evidence
- DCI: LS4.D: Biodiversity and Humans
- CCC: Systems and System Models

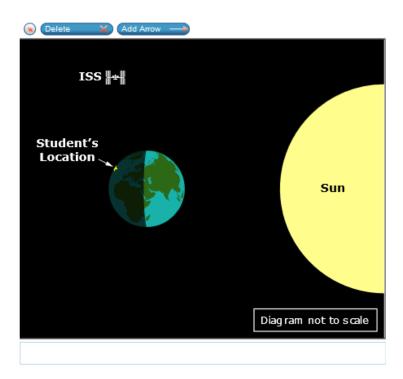
Sel	ect <b>two</b> outcomes that could result if the dams were removed and the scientists' claim is valid.
	The habitat rating index would decrease.
	The water flow within the sites would increase.
	The number of smaller fish released would decrease.
	The amount of pollution in the river would decrease.
	The number of species found in the river would increase.
Ansv	wer:
	The habitat rating index would decrease.
<b>~</b>	The water flow within the sites would increase.
	The number of smaller fish released would decrease.
	The amount of pollution in the river would decrease.
~	The number of species found in the river would increase.

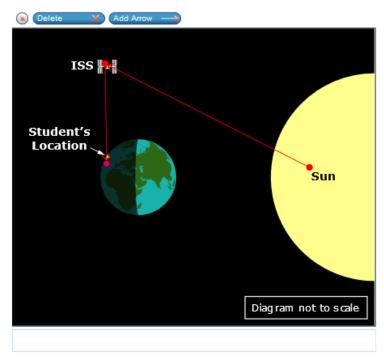
**Alignment:** 4-PS4-2: Develop a model to describe that light reflecting from objects and entering the eyes allows objects to be seen.

- **SEP:** Developing and Using Models
- **DCI:** PS4.B: Electromagnetic Radiation
- **CCC:** Cause and Effect

A student sees the International Space Station, or ISS, in the night sky.

Use the Add Arrow tool to draw two arrows showing the path of light that allows the student to see the ISS.





**Alignment:** 4-PS3-4: Apply scientific ideas to design, test, and refine a device that converts energy from one form to another.

• **SEP:** Constructing Explanations and Designing Solutions

• DCI: PS3.D: Energy in Chemical Processes in Everyday Life

• CCC: Energy and Matter

## Part A

Click on each blank box and select a phrase to describe what is happening to the energy at each part of the circuit when the doorbell is turned on.

Parts	Energy Pathway when Doorbell Is on
Battery	<b>\\$</b>
Wires	$\Diamond$
Speaker	$\Diamond$

# **Options:**

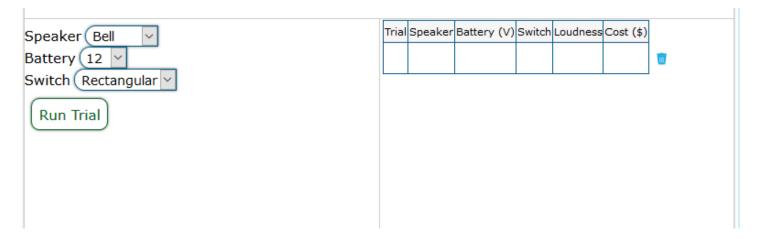
- Energy is stored.
- Energy is destroyed.
- Energy is transferred.
- Electrical energy is converted to sound energy.
- Sound energy is converted to electrical energy.

Parts	Energy Pathway when Doorbell Is on
Battery	Energy is stored. \$
Wires	Energy is transferred. \$\hfigs\$
Speaker	Electrical energy is converted to sound energy. \$\hat{\circ}\$

## Part B

Use the simulation to select the materials necessary to conduct fair experiments and create a doorbell that can be heard from upstairs and costs less than \$40. The student can only hear a doorbell from upstairs if it is loud or very loud.

- Select the speaker, battery, and switch to determine the overall cost and loudness of the doorbell.
- · Then click Run Trial.
- . The cost of wire has already been included in the total cost.
- · You must complete two trials.
- You may run up to five trials.
- Click the trash can icon if you want to delete a trial and generate new data.



**Answer:** Answers will vary. The student earns the point for completing a trial that produced a 'loud' or 'very loud' sound and the components cost less than \$40. At least two trials need to be run to earn the point.

In this example table, Trial 2 would give the student the point.

Trial	Speaker	Battery (V)	Switch	Loudness	Cost (\$)
1	Bell	12.0	Rectangular	Very Loud	42
2	Bell	9.0	Rectangular	Loud	18

# Select all of the trials that meet the criteria for being heard upstairs and cost less than \$40. Trial 1 Trial 2 Trial 3 Trial 4 Trial 5 None Answer: Answers for this interaction will vary based on the student's output table in Part B. Part D Click on the blank boxes and select words or phrases to predict what will happen to the loudness of the doorbell when the battery power increases.

## **Options:**

Part C

- The loudness of the doorbell will
  - o Increase
  - o Decrease
  - o Stay the same
- Because
  - Less energy is stored in the battery.
  - More energy is stored in the battery.
  - Less energy is transferred to the battery.
  - More energy is transferred to the battery.
  - The same amount of energy is stored in the battery.
  - o The same amount of energy is transferred to the battery.

The	loudness of the doorbell will increase \$	because	more energy is stored in the battery. $\updownarrow$
Par	t E		
	ect <b>two</b> trials that support the relationship betwer of the battery.	een the l	oudness of the doorbell and the
	Trial 1		
	Trial 2		
	Trial 3		
	Trial 4		
	Trial 5		
	Cannot be determined		

**Answer:** Answers for this interaction will vary based on the student's output table in Part B.

**Alignment:** 4-PS3-1: Use evidence to construct an explanation relating the speed of an object to the energy of that object.

- SEP: Constructing Explanations and Designing Solutions
- **DCI:** PS3.A: Definitions of Energy
- CCC: Energy and Matter

#### Part A

Click on the blank box and select a phrase to determine the relationship between the spe	ed of the
object and the energy within the ball.	

As the force of the throw increases, the speed of the ball and the energy of the ball .

## **Options:**

- As the force of the throw increases, the speed of the ball
  - o Increases
  - Decreases
  - o Remains the same
- And the energy of the ball
  - o Increases
  - Decreases
  - o Remains the same

## Answer:

As the force of the throw increases, the speed of the ball increases and the energy of the ball increases .

## Part B

Select two different trials that support the relationship in part A.

- Click on the pencil icon.
- Then, select the trials that support the relationship.
- Click on the circular arrow to the right of any selection you would like to change.



**Answer:** Responses may vary. The student can select any combination of Trials 1, 2, and 3 for their support of the correct relationship. This is an example of a correct response:

